

# Baby Objects and Functions

NAPE analysis of homework

Novice	Apprentice	Practitioner	Expert
<i>Can set up sequential operations</i>	<i>Can create GUI objects in a form and set their properties</i>	<i>Can call predefined functions Can set or access GUI object properties based on event</i>	<i>Can modify user-defined function and use it to manipulate objects based on an event</i>
<ul style="list-style-type: none"> <li>Slide show set up: program based on a designed script</li> </ul>	<ul style="list-style-type: none"> <li>Create form with GUI based on user interface design</li> </ul>	<ul style="list-style-type: none"> <li>Call canned functions like alert() or prompt()</li> <li>Set or access properties from text box or drop box</li> <li>Trigger code from button event</li> </ul>	<ul style="list-style-type: none"> <li>Modify existing user-defined function to modify different objects in form</li> <li>Concatenate data from GUI with static text</li> <li>Call different user-defined functions from button event</li> </ul>

Notes:

- Use lab to supplement instruction