CS1 (PCM Analysis)

**Core	*Practice	Connection	Identity
<u>Objectives</u>	<u>Objectives</u>	Objectives	Objectives
• Input/Output	File organization	 Presentation skills 	Confidence in basic
command line, GUIs,	Directories; versions	Oral skills, slide design,	skills
prompts, files		tag team presenting,	
77 . 1 1		handouts	T
• Variables Declaration, assignment,	• Code organization <i>Indenting, capitalization</i>	 Using other knowledge in 	Excitement about what can be done with
scope, expressions,	Indenting, Capitalization	programs	computers
mathematical and string		Web design tips, user	computers
operations		interface design, command	
•		line design	
• Control Structures	Functions/Methods	• Timelines	Ability to articulate
Conditional, loops,	Calling, defining,	Milestones, priority	learning
conditional operations	parameters, object		
	methods		
• Arrays	• Troubleshooting	Professional meeting	
Declaration, assignment,	Compile time, run time, logical	skills Minute taking, time	
traversing, 1- and 2-D	iogicai	keeping, agenda writing	
Object Basics	• Using tech sheets	Recping, agenda wraing	
Definition, using,	Learning from, writing		
declaring			
	Using objects		
	Existing objects, defining		
	and declaring objects		
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Products	<u>Products</u>	Products	Products
• Projects	• Projects	 Projects 	Portfolio
• Homework	Homework Tracks		• Reflections
• Tests	• Tests	Instructional Courter:	Instructional Courters
Instructional Strategies	<u>Instructional Strategies</u>	Instructional Strategies	<u>Instructional Strategies</u>
Pre-activity lecture	• In-class activities	 On line lessons 	
 In-class activities 	• Labs		